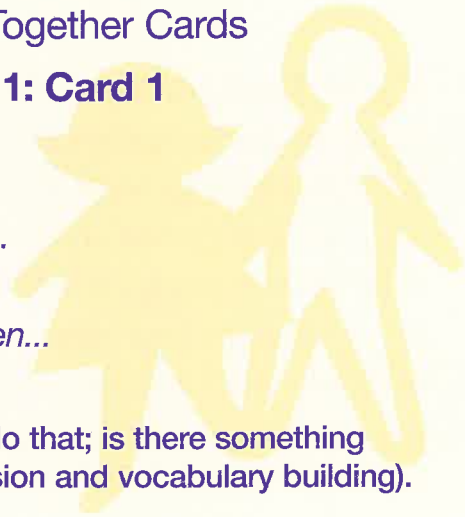


SPELD SA: Let's Talk Together Cards

If and Then statements – Level 1: Card 1

1. *If your cat is hungry, then...*
2. *If a cup drops, then...*
3. *If there is sand in your shoe, then...*
4. *If your toy is dirty, then...*
5. *If you have a cut on your hand, then...*
6. *If the doorbell rings, then...*

Ask the student about why they would do that; is there something else they could do? (To promote discussion and vocabulary building).

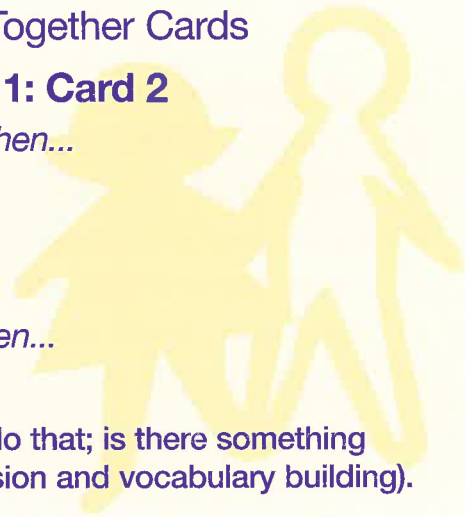


SPELD SA: Let's Talk Together Cards

If and Then statements – Level 1: Card 2

1. *If you fall over in the playground, then...*
2. *If you are hungry, then...*
3. *If you feel tired, then...*
4. *If your hair is messy, then...*
5. *If you are going outside to play, then...*
6. *If you are feeling sad, then...*

Ask the student about why they would do that; is there something else they could do? (To promote discussion and vocabulary building).



SPELD SA: Let's Talk Together Cards

If and Then statements – Level 1: Card 3

1. *If you have finished playing with your toys, then...*
2. *If you want to build a sandcastle, then...*
3. *If it is wet outside, then...*
4. *If you hear a "woof", then...*
5. *If you need to draw a picture, then...*
6. *If you want to listen to a story, then...*

Ask the student about why they would do that; is there something else they could do? (To promote discussion and vocabulary building).

