

## Two-minute Fun Activities

(Set timer for two minutes. Session ends as soon as the buzzer goes.)

### Reception and above

The goal of these Fun Activities is to provide practice in reading, spelling and writing. The aim is automaticity.

#### Word matching game

- Adult chooses about four words for practice (regularly spelt words, tricky words or a mixture).
- Adult writes each word on four blank cards.
- Spread the words out on a table face up.
- Adult gives the student one card and reads the word on the card eg **was**
- Adult asks the student to pick up the other three cards with the same word, **and read the word**, as they pick up each card.
- Do this for each of the 4 words. Record time taken.
- Can the student go quicker the next day?

#### Word Snap

- Use cards created for the word matching game (between 16 and 20) With the words in sets of four, divide the cards between two people. Each person gets two of each word. Each person shuffles their cards
- With the word cards face up, take turns to **read the word** on your top card and put it on the table.
- When you have a match, say the word, put your hand on the card as you lay it down, and call SNAP.
- The player with most cards at the end wins.

#### Word Bingo

- Go to (SPELD SA Phonic page) for Bingo boards that include the progression of tricky words used in Jolly Phonics. These may be printed and laminated.
- You can make your own Bingo boards with regular words the student has learnt using the blank templates on the web-page
- Write the words on cards or use cards made for Snap (see above). Place set of word cards face down on the table or floor
- Student turns over the top card.
- If the student has the word on their bingo card, they cover it with a counter or coin
- Take turns to turn over the top card. When one player has covered all the words on their card, they call 'Bingo'.

#### Dominoes

The dominoes provided include Jolly Phonics tricky words X-Y [http://www.speld-sa.org.au/index.php?option=com\\_content&task=view&id=126&Itemid=209](http://www.speld-sa.org.au/index.php?option=com_content&task=view&id=126&Itemid=209)

- Place all the cards face down on a table. Each player selects six cards. The remaining cards are used as a draw pile.
- Hide your hand from the other player.

- Determine who goes first by having each player select a random card from the draw pile. The player whose word begins with A, or the closest letter to A in the alphabet, goes first. Players return their cards to the draw pile.
- The first player chooses a card, from their hand, to place in the centre of the table and reads the two words on the card.
- Players take turns. During each turn, the player selects a card from their pile that matches at least one side of one of the cards in the centre. Cards can be laid end to end or at right angles, as long as the joined ends match. As they place their card down, they say the two words on their card. If they don't say the words on their card, they pick a card from the top of the draw pile.
- If none of your cards can be played, pick a card from the draw pile. When the draw pile has been depleted, pass without making a move.
- The first player to get rid of all their cards, wins. If neither player can play, the person with least cards wins.

## Word Sort

There is a collection of word sorts on the SPELD SA Phonic page [http://www.speld-sa.org.au/index.php?option=com\\_content&task=view&id=126&Itemid=209](http://www.speld-sa.org.au/index.php?option=com_content&task=view&id=126&Itemid=209)

Each word sort has a master board with category headings and a page with lists of words to be cut into individual cards. The goal is to sort the words into categories

- The student reads each word aloud and explains to the adult why they are placing the word under a particular heading
- When the student has placed their word cards under the headings on the master board, check them together and discuss any errors
- If time allows, or on another day, ask the student to sort the words again, saying each word as they place the card on the master board, as fast as possible.

## Grummy

*Grummy is a game based on the word sort process. Use master boards and lists of words provided for Word Sorts*

How to Play Grummy

- 2-4 players
- Deal word cards – 5 word cards each and place remaining cards in a stack so all players can reach it.
- To start: Players pick a card from the stack. The player, whose word begins with the lowest letter of the alphabet, starts. **These cards are returned to the bottom of the stack.**
- To play: Players take turns to place one of their cards in the correct column on the master board. If a player cannot 'go down', they discard one of their cards and then pick another from the stack. **However, even if the card is good, a player may not play it, this turn.**
- The winner: The first player without any cards.

## Milo's Read and Grab Word Games \$26 available from the [SPELD SA shop](#)

These are commercial games at two levels

Level 1 includes words with a consonant, vowel, consonant (CVC). All words can be decoded. Each game has 75 playing cards.

Level 2 focuses on 'consonant blends'. These are words with 2 consonants at the beginning or end of the word, such as snap, plant, crust. All words can be decoded.

**trugs** - available from the [SPELD SA shop](#)

**trugs Stage 0 - \$21.00**

*Each Box Contains 64 cards making 5 Card Games, 1 Instruction Leaflet*

Introduces consonant and vowel recognition using the Letters and Sounds **s/a/t/p/i/n** letter order



*Each Box Contains 360 cards making 15 Card Games, 1 Instruction Booklet*



First Stages of phonics – School set \$130, Home set \$80



Second Stages of phonics – School set \$130, Home set \$80



Final Stages of phonics – School set \$130, Home set \$80

**trugs Tricky Words**

*Each Box Contains 72 cards making 3 Card Games, 1 Clue Card, 1 Instruction Leaflet*



**trugs Tricky Words 1 - \$21.00**

66 of the first 100 High Frequency, non-decodable words from Letters & Sounds



**trugs Tricky Words 2 - \$21.00**

66 of the next 200 High Frequency, non-decodable words from Letters & Sounds